

ល្បែងផ្ដំរូបភាព

សាលាមត្តេយ្យ

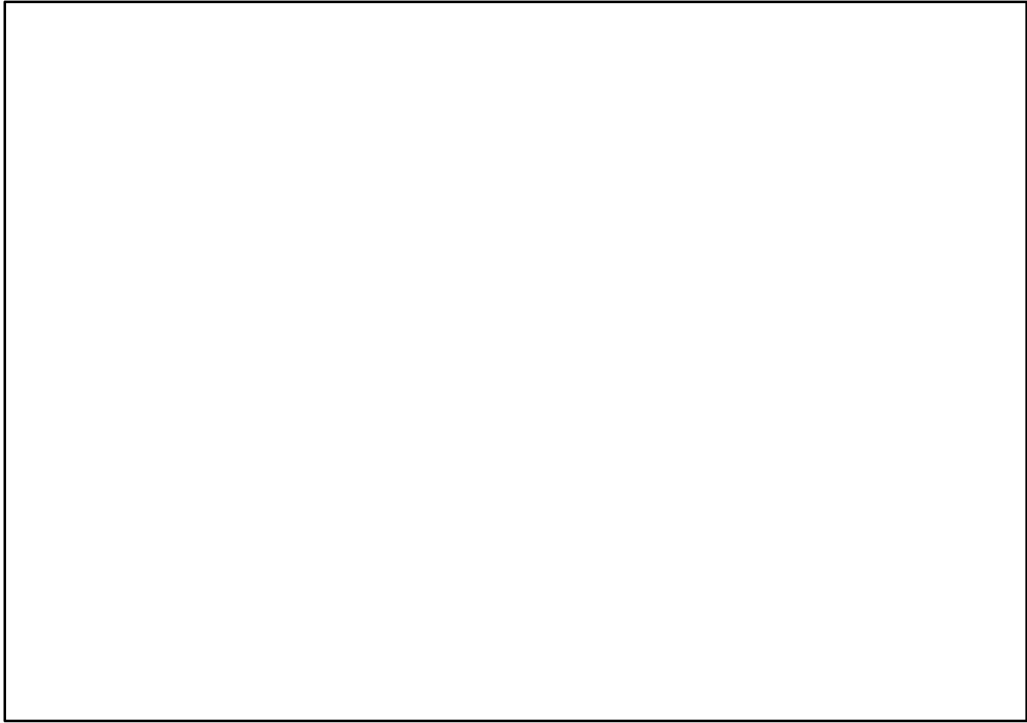
ថ្នាក់កម្រិត

ឈ្មោះ:

កាលបរិច្ឆេទ



ស្កេន QR Code

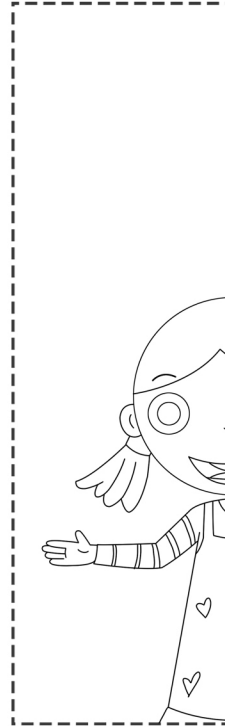
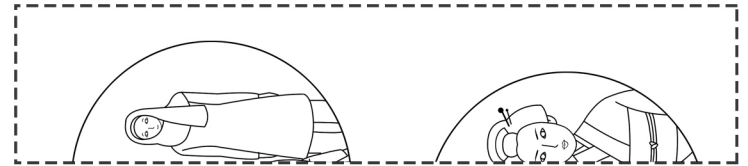
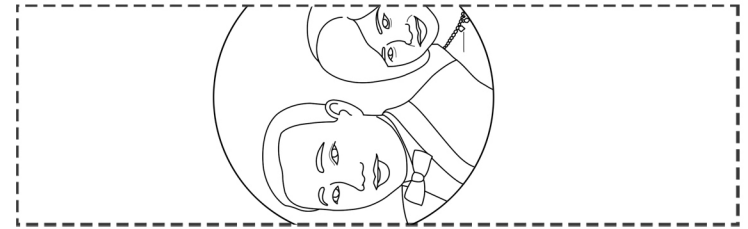
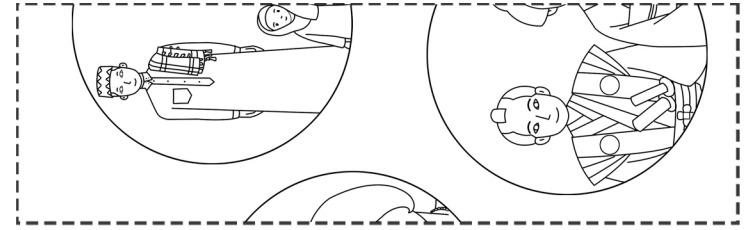
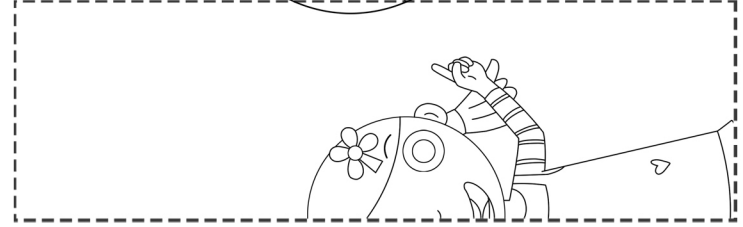


ល្បែងផ្ដំរូបភាព

១. ដាត់ពណ៌ ។

២. កាត់ ឬប្រែក្របភាពតាមទម្រង់។

៣. រួចបិទផ្ទៃលើក្រដាសខាងឆ្វេងឱ្យបានត្រឹមត្រូវ។



សិក្សាសង្គម បុរាណវិទ្យា